

EXHIBIT 254

Cybersecurity Considerations for Voting Systems

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Wenke Lee

- **Work at Georgia Tech (2001-)**
 - Professor of Computer Science, John P. Imlay Jr. Chair
 - Co-Executive-Director of the Institute for Information Security & Privacy (IISP)
 - Teach cybersecurity to 2,500 students/year
- **Researcher in cybersecurity (1994-)**
 - Ph.D. in 1999 from Columbia University (Thesis: a machine learning framework for intrusion detection)
 - Systems and network security, malware analysis, botnet detection, cryptography; Damballa (Core Security)

SAFE Commission

- Work and opinion: my own
- Input from researchers in voting system security

Vulnerabilities in Voting Systems

- There will always be ... not news!
- Vulnerabilities = errors/weaknesses that can be exploited by attackers
- No system can be shown to contain no error
 - Developed by engineers/programmers
 - Chrome: 7 million lines of code, Android: 15 million, Windows: 50 million, Car: 100 million+
 - *Can you write/edit a book that thick without an error?*

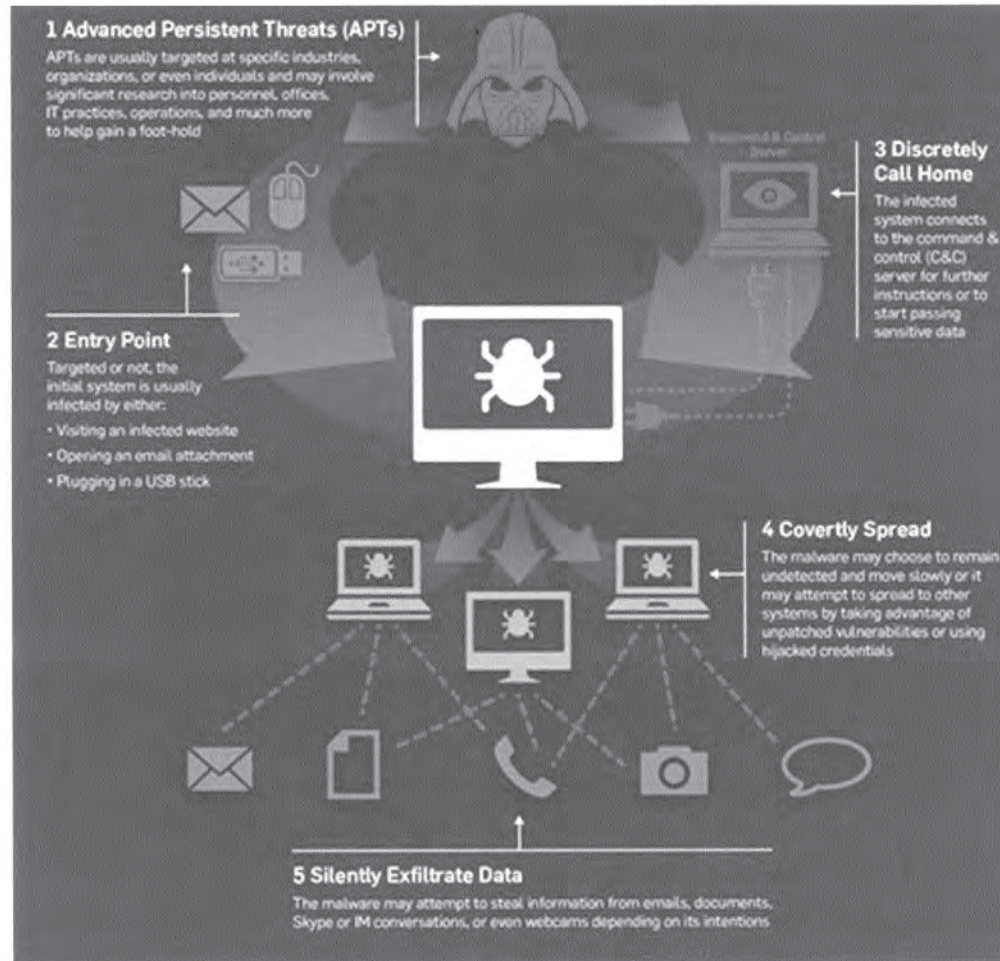
EVERY System Is at Risk

- Not if but when, how much can we find out?
- Even sophisticated, high-profile organizations have been attacked
 - E.g., OPM, HomeDepot, Equifax
- Many organizations seek public help to secure their systems
 - DoD, Google, Apple, Tesla, United Airlines

Cybersecurity Is VERY Hard



Advanced Persistent Threats



Achieving Cybersecurity

- Secure = not vulnerable to cyber attacks
- Option #1: don't use any cyber component
 - Because we can't guarantee no vulnerability
- Option #2: keep away would-be attackers
 - But the cyber world is VERY connected
 - E.g., from Internet-facing system to “disconnected” system via media (e.g., Stuxnet)
 - “Insider” attacks
 - Compromised account = insider

Achieving Cybersecurity

- Option #3: be practical (not absolute 0 or 1)
 - *Security* is a state of well-being for information and infrastructures in which the possibility of successful yet *undetected* theft, tampering, and disruption of information and services is kept low or *tolerable*
 - Confidentiality, authenticity, integrity, availability

Achieving Cybersecurity

- The security life cycle
 - *Iterations of*
 - Threat and risk analysis
 - Policy decisions
 - Specification
 - Design
 - Implementation
 - Operation and maintenance

Cybersecurity in Voting Systems

- Threat and risk analysis
 - “Rank order” threats based on
 - Impact, success probability, attribution potential
 - Can a remote attacker change MANY votes?
 - And what are the components that can be targeted?
 - Can a few attackers with access (e.g., posed as worker or voter) change MANY votes?
 - Can a remote attacker shutdown (i.e., make unavailable) the key components (e.g., reporting)?
 - Etc.

Cybersecurity in Voting Systems

- Policy decisions
 - What is really important? Or, what risks can we tolerate (and to what extent) and what can't we?
 - Integrity: votes are accurately counted
 - Voter confidence:
 - Verifiably cast-as-intended
 - Verifiably collected-as-cast
 - Verifiably counted-as-collected
 - *Any* cyberattack can erode voter confidence

Cybersecurity in Voting Systems

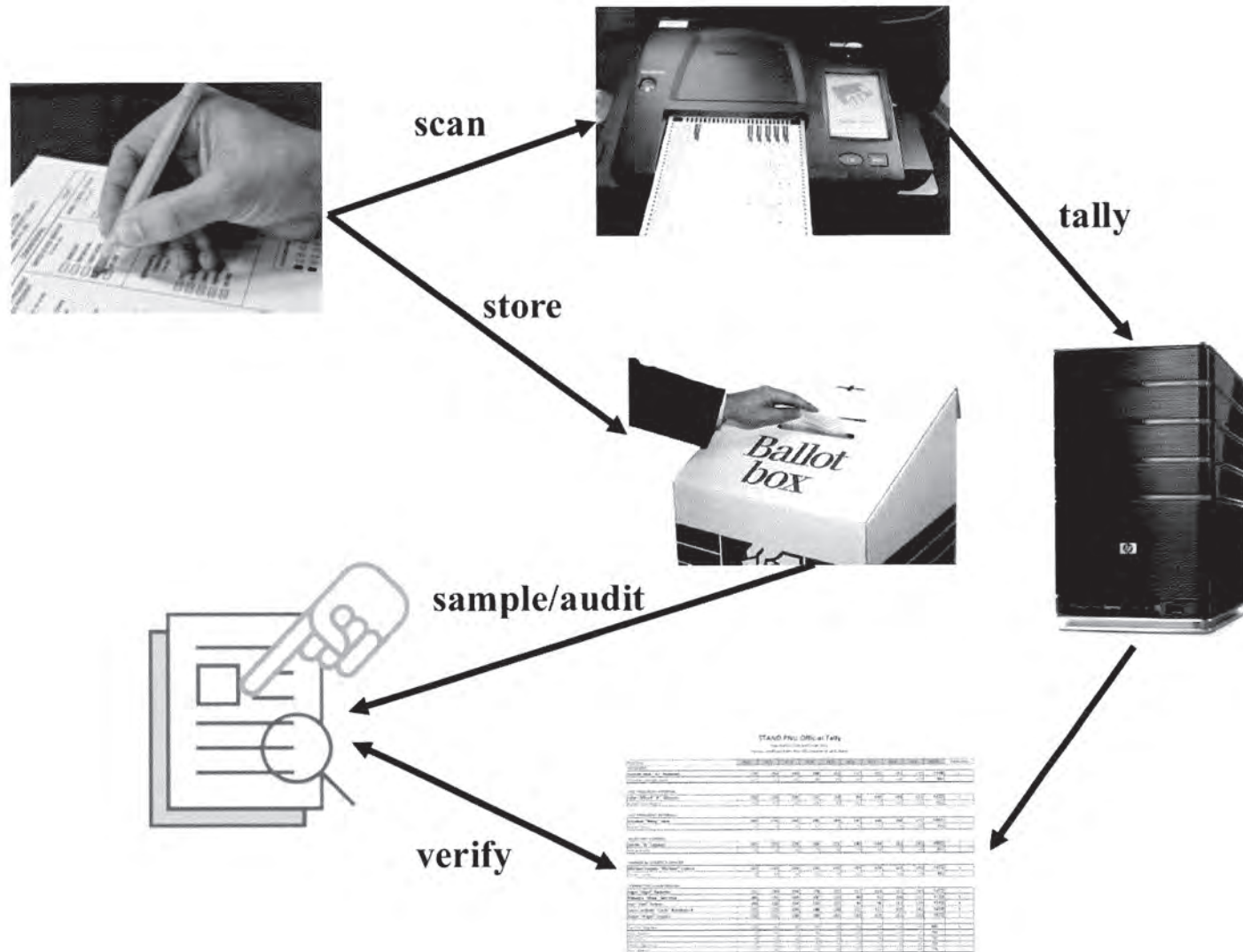
- Specification and Design
 - Strong software independent
 - An undetected change or error (including cyberattack) in software cannot cause an *undetectable* change or error in an election outcome; and
 - A detected change or error (due to software) can be corrected without rerunning the election
 - Can recover from cyberattack but requires other trail of evidence (that cannot be affected by the software)

Cybersecurity in Voting Systems

- Specification and Design
 - Paper ballots
 - (If done right) Durable evidence to determine correct election outcome
 - Must secure the custody of paper ballots
 - Statistics and auditing
 - Continue to examine random samples of ballots, until
 - There is strong statistical evidence that the election outcome is correct, or
 - There has been a complete manual tally

Cybersecurity in Voting Systems

- Specification and Design
 - Paper ballots done right - with auditing, will accomplish:
 - Verifiably cast-as-intended
 - Verifiably collected-as-cast
 - Verifiably counted-as-collected
 - Cannot be completely controlled/manipulated by any cyber component
 - Voters commit/verify votes on ballots
 - Readable/countable by human



Cybersecurity in Voting Systems

- Implementation
 - Not all cyber systems are created equal
 - Choice of hardware and operating system
 - Choice of programming language
 - Secure coding practice
 - Review (open design/source)
 - Penetration testing, bug bounty
 - Latest security technologies
 - E.g., new hardware and software components specifically designed to provide security protection
 - *Don't use the same system for more than a few years!*



Cybersecurity in Voting Systems

- Operation and maintenance
 - Adopt best practices in cybersecurity, e.g.,
 - Strong authentication and data encryption
 - Blocking and detecting bad activities at network parameters as well as endpoints
 - Up-to-date security patches
 - Penetration testing
 - Training, e.g., anti-phishing